# LATHROP (L) ENGINEERING

Name:

# UNIT 4: EXPLORATION

Engineering, Design & Development (Senior Design)

Unit Due Date: November 8, 2019

Our fourth unit is all about learning a new machine. Good engineers definitely need to know how to use lots of machines, but more importantly they need to learn *how to learn* new machines and tools. In this unit, you'll have the job of choosing a machine from our lab and makerspace that you haven't used much (or at all). Then, you'll research and learn how the machine works, how to use the corresponding software for the machine. Once you understand the machine, you'll do a simple project with it and follow that up. In the end, the expectation is that you learn the following:

- How to learn new machines using a variety of tools and resources
- How to learn new software using a variety of tools and resources
- How to use a new machine in our Makerspace/Lab to make something cool
- How to organize a learning task for younger students

As we move through this unit, you are responsible for making adequate progress through the assignments, and for being done by the Unit Due Date (**November 8, 2019**). You are also responsible for completing each part before moving on to the next. Our unit is broken up into two main parts:

Part 1: Exploration & Prototyping (100 pts) Approx. 8 days	
This project is intended to give you a chance to learn a new type of	Machine Notes
machine! In this unit, you'll be given the time and freedom to investigate how one of our makerspace machines works. You'll choose a machine in	Software Notes
our lab that is new to you. Then, you'll research how it works before	Process Notes
making plans for building something cool with it. You'll need to do some simple testing at first, but then try and make something awesome. In the end, you'll give a presentation to the class about both how you used the	🟫 Approval from Mr. Benshoof
	🕀 Build Your Prototype
machine as well as how you learned how to use the machine.	Prototype Feedback
	🟫 Check-off from Mr. Benshoof

Achievement: Make a simple introductory assignment to teach freshmen how to use your machine



# UNIT 4: EXPLORATION

# (100 pts) Approx. 8 days

This fourth unit is all about learning a new machine. On the surface, this is a unit in learning how to use a machine in our lab/makerspace that you haven't used much before – in reality, it's also a unit in *how to learn*. Great students and engineers are conscious of their own learning process, and are able to apply a strategy similar to the Engineering Design Process. Here, you'll take the time to learn a new machine, the corresponding software, and to make something cool; you'll also work to develop a process for learning things in the future.

1. To get started, consider the following analogy. I think that the *process of learning* is very similar to the *engineering design process*. Think about the following:

Engineering	Define the	Research &	Choose a	Build a	Test &	Communicate
Design Process	Problem	Brainstorm	Solution	Prototype	Evaluate	
Learning Process	Identify what it is you're trying to learn or do	Research how other people have done it (YouTube, Wikis, talk to people, etc)	Identify which processes and software are worth trying out	Try and use the machine/skill to build something simple	See if your product matches your needs and expectations. Try and build something bigger/more complex	Share your work with others, and receive feedback

- 2. Think about the two processes above and what adjustments you might make to help them better reflect your own learning processes. Then, take a page of notes including thoughts on how you learn new things as well as notes on the *Exploration Overview* and *Machine Options* presentations.
- 3. Next, you'll need to choose one of the machines in our lab. You can choose whatever you want, but the intent is for you to choose a machine you've almost never used before. This is a good chance to learn something very new! Consider each of the following machines:

Laser	Vinyl Cutter	CNC Router	CNC Plasma Cutter	Denford MicroMill
Tormach (Mill)	3D Printers	Voxel 3D Printer	Latex Printer	Roland 3D Scanner/Mill

- 4. Once you've chosen a machine to learn and work on, it's time to start some research! Go online and look up the exact machine that we have in the lab. Check places like YouTube, Wikis, Company Websites, DIY Blogs, etc. Find some reliable resources and start learning what processes and tools are used to make your machine function. Take at least 1 full page of notes (though 2 seems more appropriate) on how the machine works.
- 5. Then, find out what software is needed to run the machine and make cool things. Do the same kind of research on the software you'll need to learn. Make sure you understand how that software works for your machine. Find examples and get some practice using that software. Take at least 1 full page of notes (though 2 seems more appropriate) on how that software works.
- 6. Use your new knowledge to make something SIMPLE with your machine. Record your process in your notebook!
- 7. Get some feedback on your simple prototype and plan from Mr. Benshoof and your fellow students. Think about what could be improved.
- 8. Plan a more complex build project and see if you can make something really cool with your machine. Draw up your idea, be specific as you plan, and make something carefully that you'll actually be proud of. Record your process in your engineering notebook!
- 9. Give a 10-minute presentation to the class about how you learned the new machine, what it does, and how you made your final (second) prototype.

Part	1: Exploration Tasks	5 points	4-3 points	2-1-0 points
Machine Notes		+ You took notes on how the	- Your notes are limited	- No notes
		machine works	- Your notes do not	- No research
		+ Your notes reflect extensive	reflect good research	apparent
		research on the use of the		
		machine		
		+ You took notes on how the	- Your notes are limited	- No notes
		needed software works	- Your notes do not	- No research
🗖 Sc	oftware Notes	+ Your notes reflect extensive reflect good research		apparent
		research on the use of the		
		software		
		4 points	2 points	0 points
		+ You have a page of notes that	- Your notes are limited	- No notes
		summarizes the process of	- Your notes do not	
	Process Notes	creating something on your	include a flow chart of the	
		machine	process	
		+ Your notes include a flow-chart		
		+ You planned out your first	- Your plan does not	- Your plan is missing
		(SIMPLE) prototype	include enough details for	- Your plan has no
	🗖 Build Plan 1	+ Your plan includes dimensions	you to repeat the work	picture
		and all the needed information	later	
G		for a successful build		
Ž		+ You followed your plan to build	- Your prototype is	- Your prototype is
<b>P</b>		your first prototype	noticeably incomplete	missing
E	Build Your First	+ Your first prototype is close	- You did not follow your	- You did not follow
Ц	Prototype	enough to your intent that we can	plan	your plan at all
0 2 2		see what worked and what didn't		, ,
4		+ You planned your second	- Your plan does not	- Your plan is missing
		(COOLER) prototype	include enough details for	- Your plan has no
	🗖 Build Plan 2	+ Your plan includes dimensions	you to repeat the work	picture
		and all the needed information to	later	
		be successful		
	• Build your Second	+ You followed your plan to build	- Your prototype is	- Your prototype is
		your second prototype	noticeably incomplete	missing
		+ Your second prototype is close	- You did not follow your	- You did not follow
	Prototype	enough to your intent that we can	plan	your plan at all
		see what worked and what didn't		
		10-7 points	6-3 points	2-1-0 points
		+ You got feedback on both of	- Your feedback only	- You did not get
_		your prototypes (the simple one	came from one person	feedback
Prototype Feedback		and the more complex one)	- Your feedback is limited	- Your feedback is not
		+ Your feedback is included in	in scope	recorded
		your engineering notebook		
		+ You gave a good 15-minute	- Your presentation	- Your presentation
		presentation to your class	missed some important	was too short
		+ Your presentation covered how	parts	- Your presentation
💳 E.	xploration Presentation	you learned the machine as well	- Your presentation did	did not cover the
		as how you used the machine	not cover HOW you	necessary material
			learned the machine	
+ Make an introductory assignment appropriate for freshmen engineering stu			ngineering students that	
could give them exposure to the machine you've been exploring				

# UNIT 4: EXPLORATION

## (20 pts) Approx. 3 days

For the remainder of our semeseter, the college work will focus on writing essays for future scholarships. During the spring semester, there are a wide range of scholarships that we'll apply to. Historically, Lathrop Engineering students do very well with these scholarships, and I think a large part of that is that we write the essays early on so that while your peers are stressing over scholarship applications, you can simply spend time putting things in envelopes. Good work and preparation now while your schedule is a little less hectic can make for great success next semester.

I really do think that senior design students such as yourselves should be graduating from Lathrop with at least one "free" option for college. You have enough experiences and successes on your resumes that at least one college – even if it's UAF – should be willing to give you a free undergraduate education. A big part of making that possible is applying to as many scholarships as you can to ensure that your college costs are covered if you want them to be. We'll start that work here and see it payoff (literally) next semester.

# THINGS TO THINK ABOUT WHEN WRITING SCHOLARSHIP ESSAYS:

- Spelling & Grammar Count! As you write your essays, pay attention to the quality of your writing. You should be writing as well as you would if you wanted to impress Ms. Bouta, Mrs. Robinson, Mr. Stoddard, and Mr. Brown. You've had a great writing education here at Lathrop, and now's the time to flex those muscles. Write well, and give yourself time to edit and revise.
- 2. Word Count Counts! If a wealthy donor wants to give money to college students, they want to give it to a college student that *cares*. To demonstrate that you care, you should always be within 95% of the allowed word count.
- 3. SCHOLARSHIP ESSAY 1: There are many scholarships offered through UAF, and many of them are targeted at specific groups of students. Below is the essay prompt for one such scholarship:

#### Christina's Hope Memorial Scholarship

"For incoming freshmen from Lathrop High School in Fairbanks who have financial need. Complete a 1,000-word essay addressing the following: What do you consider the largest current social problem plaguing Fairbanks today, and list 3-5 possible solutions for it. How could you be part of one solution?"

4. **SCHOLARSHIP ESSAY 2:** Other essays are for specific audiences. The following essay prompt is for the Alaska Engineering Education Foundation who provide a variety of scholarships to Alaskan students who are interested in studying engineering in college:

#### AEEF Scholarship

"Describe your interest in an engineering education/career"

Part 2: College Tasks	10-8 points	7-4 points	3-0 points
Scholarship Essay 1: "Problems in Fairbanks"	+ You wrote a good scholarship essay that was between 950 and 1000 words + You had Mr. Benshoof edit your	- Your essay was outside of the word count - Mr. Benshoof did not edit your essay	- Your essay is missing
Scholarship Essay 2: <i>"Engineering Interest"</i>	+ You wrote a good scholarship essay that was between 475 and 500 words + You had Mr. Benshoof edit your essay	- Your essay was outside of the word count - Mr. Benshoof did not edit your essay	- Your essay is missing